

Name: _____

Math Station Contract: Basic Facts Strategies (1st)

Activity	Date	Points	What I Learned
1. Ten Frames War Students play a game similar to the card game "War" using ten frame flashcards to practice adding and comparing sums to 18			
2. DN98 Students roll two dice and create a number sentence. They record the sentence fill in the column of a graph depending on whether they rolled an example of a double, neighbor, nine or eight.			
3. Doublesland Students draw cards that contain addition doubles. They compute and move around the gameboard depending on whether their total is available or not.			
4. Go For Ten Students play this game to learn all the combinations for ten. The game is similar to "Go Fish" but matches are made whenever students can combine cards to equal ten.			
5. Fact Families Students record the +/- number sentences by counting the dots on the two sides of dominoes.			
6. 8's, 9's, or 10's Students draw cards from a deck and solve using the 8's, 9's, or 10's strategy. They may keep the card if they can use the strategy correctly.			
7. Snowballs: Students use subtraction cards to illustrate story situations.			
8. Teddy Bears: Students create a two part story problem.			
9. Transportation Vehicles: Students will create "Twice as many" or "Half as many" story problems.			
10. Nightmares: Students will create 3 column addition problems.			